**Ancient Warfare faction structures**

**By Mohawky**

The structures you will encounter in ancient warfare are the result of six years of continuous work by myself, creating my own structures for the mod from way back in 1.6.4 and then seeking permission to use and adapt other builders works that appeared on Minecraft structure dedicated sites. Gradually a vast library of structures built up, which have now been put to good use in the 1.12.2 version of Ancient Warfare.

**Credits**

50% of all structures contained in the mod are the original work of **Mohawky** and with freely granted permission to use, in perpetuity, for the Ancient Warfare 2 Mod by Shadowmage and Pepperfly.

**The AW2 Build Team Credits**

A big thank you goes out to the AW team builders who have created many excellent structures and even entire Tribes and Nations structure lists:

**P3pp3rF1y** – Our wonderful programmer and visionary without whose tireless work and millions of lines of code, nothing would be possible.

**Mohawky** – The build team leader and main contact and reviser of structures donated to the mod from other builders. Created the Tribe and nation Powers system and has worked on the mod since 1.6.4

**🇫🇷TheOddlySeagull** – for many, many structures that have taken a huge amount of time and effort – Undead, Sarkonid and Norska unwalled and walled towns. Undead graveyards, Minossian beach and island temples, and many more.

**Gungnir343** – for many interesting and well-made structures that add a real challenge for conquering Tribe and Nation npc’s.

**Weserts555** – for a large number of structures with great gameplay – across a number of tribes and nations

**Dan** – for so much additional programming, artwork and awesome wizard towers, undead crypts, and furnishings etc, and his linking AW with Electroblobs wizardry through creating AW2 npc spellcasters and his own bridging mod Ancient Spellcraft.

**Faenum ♀🇬🇧🇪🇺** – for Guardians and other structures.

And a big thanks to **Silentine** For creating so many awesome models and furnishings and incorporating mobs into Grimoire of Gaia especially for use in AW structures.

Other building and art contributions from:

**Overjay / Landar / SirSquiddly / Arcuriel (SciuridaeBrowser)**

And last, but not least – the heart of AW2 **ThatPolishKid99** – our mod ambassador and font of all knowledge - without whose constant patience, diplomacy and team building we could never have succeeded.

**Other structures**

The old **MCSchematics** site was a wonderful repository of builds containing thousands of hours of work by many talented people. It really needed more support than it got and is now sadly closed, its thousands of wonderful builds lot. Except for the ones many builders donated to this mod. It has been a prime vehicle for providing inspiration and schematics, similarly **Planet Minecraft** and **Minecraft Schematics** sites have also provided many of them by donation.

Over the years, the following structure builders have given permission for their great builds to be included in this mod. Many builders have provided multiple structures and many opened their archives to me to use previously unpublished structures.

Some of the structures are much adapted derivations based upon original structures published, such as Medieval Village Packs in MCSchematics by **Amarok**, and used by his kind permission.

Some walled town walls I originally created for **Formivores** **walled city generator** and were then heavily rebuilt and modified for AW. Used with kind permission of **GOTOLINK**, the mods current keeper.

Some of the towers used in various buildings are based on the Ravendale tower schematics series by **Alegion**.

Some structures have been adapted from the following bundle packs:

**Novv’s** Medieval building pack, Planet Minecraft.

**deerassassin0424’s** Medieval building pack, Planet Minecraft.

**LemonFox’s** Medieval Building pack, Planet Minecraft.

**BlackCorsairs** Medieval building pack, Planet Minecraft.

**BlockMasterUk’s** Medieval build pack.

**InMines** Medieval Building pack, Unknown.

**thebigbaron** Medieval Warships collection

“Mine abandoned open cast” template is based on an original schematic “Very Large Open Pit Mine” by **Helkellen**

“Mine open cast working” is a joining together of the above schematic by **Helkellen** and the “Swizzel Inn” schematic by **xthatsmycakex**, Minecraft Schematics.

Two builders provided the inspiration for the Buffloka (Indian) style villages - **FilaStyle84** for Indian Teepee and **AuraCloud** also for Teepees.

A whole host of original structures, trees, terrain pieces and structures – a truly outstanding contribution! - **TheOddlySeagull** - AW Discord & Planet Minecraft

**Other specific structures created by:**

Darkfort, **Amarok**, MCSchematics

Troll City, **EMXA**, MCSchematics

Elven Guard tree, **Ziekwalt**, MCSchematics

Viking Village buildings, **Sasa93**, MCSchematics

Pirate Ship, Mines, **Darkcrafter31**, MCSchematics

MiddleAge buildings set, **Zero0**, MCSchematics

Fantasy Blacksmith, **Tekeman**, MCSchematics

Stone circle & burial mound, **gmerlincp**, MCSchematics

Elven Trees and other builds, **DIEabolical**, MCSchematics

Peaks Wizard rock spires, **ceok**, MCSchematics

Wizards swamp tower, **ElectricDaisy**, MCSchematics

Ruins of Valerion, **emerindyl**, MCSchematics

Wizards Towers, **MaxCrack**, MCSchematics

Mythical Ruins, **koen005**, MCSchematics

Sacred Temple, **Darkhound55**, MCSchematics

AOE2 Castle, **UnholyJester**, MCSchematics

Demon Castle, **r0adkill**, MCSchematics

Mini Castle, **seanyboii**, MCSchematics

Small Castle, Swampfort castle, **Silwerbullet**, MCSchematics

Guard House, **ZoroZ**, MCSchematics

Medieval Wizards Tower, **deerassassin0424**, Planet Minecraft

Wolf Castle, **wolfeninja**, MCSchematics

Mountaintop castle, **crackedknuckles**, MCSchematics

Demon Skull castle, **Erbn**, MCSchematics

Middleham Castle, **ArbeluZ**, MCSchematics

Croatia Castle, **Remzy**, MCSchematics

Castlevania, **ilikecutepeople**, MCSchematics

Island Castle, **RedHandPaddy**, MCSchematics

Idelburgh castle, **barrie13**, MCSchematics

Assorted structures, Kargath Project, **Madnes64**, Planet Minecraft

Fantasy Medieval Home - **DaveGR**, Minecraft Schematics

Medieval Castle Island **- m08s**, Minecraft Schematics

Medieval Castle - **Tshara**, Planetminecraft

Dover Castle - **if62668**, Minecraft Schematics

Medieval house - **mattkpc**, Minecraft Schematics

13th Century Monastery - **Mad\_Mr\_Potato**, Minecraft Schematics

Viking Stave Church - **mescalitto**, Minecraft Schematics

Temple - **thyc82**, Minecraft Schematics

Mayan Temple – **khamelion81**, Planet Minecraft

Laketown – **dawjinc**, Minecraft Schematics

Desert city - **raph609**, Minecraft Schematics

Xoltec farm and CrazyWoodenTownShell – **TheOddlySeagull** - AW Discord & Planet Minecraft

Monsters and Towers, Dragon Chapel - **thebigbaron**

Black Castle - **theRedAaron**

Castle Thornhall, Helms Deep - **Bokops**

Abandoned Fort - **Maisa**

Templer Stronghold, Floating Mage Tower - **KreatorB**

Guard Tower - **DinowCookie**

Merriame – **Builder\_FanX**

Shrine Tower, Small Tower, Medieval Lighthouse - **jonnyflatz**

Outpost - **Snouzuless**

The Golden Outpost - **The Biome**

Castle on a Hill - **aaron11648**

Viking Buildings – **Beornwulff**

Evil church - **BigBellBuddah**

Mansion - **SlobdikiBuilders**

Iron age hillfort - **Lethe88**

Medieval Tent - **backomar**

Medieval Tent - **KillJoy\_Matty**

Orc Tent - **Holer**

Medieval Town/Spawn - **mranto1**

Skycrown - **mranto1**

Fort - **John Adams & minecathedral**

Towers used from Castle with Dragons - **jstoekm2**

Structures used from Hogwarts - **jstoekm2**

**Thanks very much to all builders who have graciously allowed the use of their builds!**

**“Hey that’s my structure!”**

***Apologies in advance***

I have no wish to claim or seek credit to anyone else’s proud Minecraft builds or use builds without the permission of their creator.

If I have included a structure that is yours and have not included you as a credit, there is no malice intended.

If a credit is missing, I may have missed it, confused it, or forgotten where the structure came from originally. After six years of gathering structures for my own games, adapting, them, changing and altering them, it’s not always possible to clearly remember where they came from originally.

Or possibly I could not track you down when I asked for permissions – in which case, where people have uploaded schematics for public use, but have not then been active on the forums for a number of years, I have assumed you would not mind the structure being used, as no one that I could contact has actually refused permission for their structures to be included.

The structure has been included because I thought it was a superb structure or piece of minecraft building, so please take it as a compliment.

It may also have been that the person who donated the structure was not the original creator.

Whatever the reason, if you would like to be credited please let me know and I will add the credit immediately. Or, if you would prefer the structure not to be used, I will delete it from the mod instead, the choice is entirely yours.

**Skin Credits**

The following skin creators have generously donated skins, often entire sets, or given permission for their use in the AW mod:

**LukyLukaz**

– for the player owned skin set, and Sarkonid, Empire and Nogg contributions

**Mullraugh**

– for the entire Reiksgard Nation skins

**Remuz**

– for permission to use his Ishtari skins

https://www.planetminecraft.com/member/remuz/

**Gleeshers**

https://www.planetminecraft.com/member/gleeshers/

**KingVigik**

– for permission to use his Mincraftia skin sets for our players

**Tom\_Clark**

– for his Celtic, Roman and Parthian skins and Roman banners

https://www.planetminecraft.com/member/tom\_clark/

**Ivoryyy**

– for her wonderful female skins

**Asprin60**

– for a whole host of skins used as Monsters, Witches and for various factions

**LotC Jandy**

– for his LOTC collection which he gave permission to use

https://www.planetminecraft.com/member/lotc\_jandy/

**Eyhoffi**

– for Garfield and a large number of skins for various factions

https://www.planetminecraft.com/member/eyhoffi/

**Wildflowers**

– for Cyclops, Noctowl, Kvasir and others

https://www.planetminecraft.com/member/wildflowers/

**Wassers, Cziboczer and Hibiki Ekko**

* Many assorted skins

**DeusVidet**

– for many of her excellent female skins who became queens, princesses and maids in AW

https://www.planetminecraft.com/member/deusvidet/

**Maximr**

* For his Roman skins and his dedicated work on the Ancients add-on

**ArthurB** – zulu skin and others

<https://www.planetminecraft.com/member/arthurb/>

**Sunborn** – priestess, black cat and others

https://www.planetminecraft.com/member/sunborn/

**Demicha** – various skins that became heroes in AW

<https://www.planetminecraft.com/member/demicha/>

**WildRoze**

https://www.planetminecraft.com/member/wildroze/

**Beordan**

* Assorted skins

**Jujubunny** – for jabberwocky and others

https://www.planetminecraft.com/member/jujubunny/